

Release Notes GC-Prevue v26.2

Table of Contents

- NEW FEATURES 2**
 - EXPORT ODB++ 2
 - ADDED NUMEROUS PLUGIN FUNCTIONS 2
- ITEMS FIXED SINCE V26.1..... 3**

New Features

Export ODB++

If you have the ODB++ option enabled in your license you will now have an additional option under the Export menu to generate an ODB++ compressed TGZ file.

Added numerous Plugin functions

A number of plugin functions have been added to enhance the customization of the product. Details can be found within the Intellisense for the plugin.

Items Fixed since v26.1

This list is customer reported issues fixed for this release.

#580 As a consequence of fixing Track #579 we also discovered an inconsistency when changing the aperture shape via the Properties page. The aperture table now appears with the aperture being investigated highlighted. The function previously defaulted to the first aperture in the list.

#579 Resolved a crash when picking Rounded Rectangle as the Aperture Type via the New Tool dialog.

#577 Fixed a display issue for custom thermal reliefs that result in the thermals appearing to be out of order polygon segments.

#571 Fixed a very annoying bug that appeared apparently randomly in very large datasets. Turns out GetData dialog pointer cast as a 32 bit long. In very large datasets the max long value was sometimes exceeded, resulting in strange behavior. The pointer has been modified to 64 bit.

#570 Rolled back an adjustment to Text Character height in the v18.1 release. This was causing text apertures to be converted to Custom apertures and thus losing the user the ability to edit the aperture in the future.

#568 Fixed a conflict between the two units buttons displayed in the Modify Format Parameters for loading DXF / DWG files.

#561 Added an option to scale DXF / DWG data upon import to address really large datasets that exceed our extent boundary.